

OLYMPIC FIGURE SKATING DEMO VERSION

Introduction

With this game you will be able to replay all Olympic Figure Skating events (only Summer Games 1908 and 1920 with this demo version). It comes with two different system for replaying the event (only the Basic one in the demo): a Basic System, faster to replay, based on Total Ordinals average value, and an Advanced system, where each skater is rated according to his Ability Class for Technical Merit and Artistic Impression.

Note: For semplicity sake, we have mantained the 6.0 scoring system for all events – even after the introduction of the new ISU system, from 2004 onward – when using the Advanced System.

Dice

This game uses only 6-sided dice, generally rolling 2 of them and summing up the result.

Calculator

Both the Basic and the Advanced system need a calculator, to speed up the calculation of the result of each skater.

Basic Game

Each skater is rated with a Basic Total Ordinals multiplier (BTO). For each skater, you roll 2 dice, sum up the result and multiply it for the BTO. When you have rolled for each skater, you order the result, from lowest to highest, and get the final classification for the event. Repeat this procedure for how many judges do you want to use (from 5 to 9, an odd number is better) and than determine the final classification for the event, based on the Majority rule. The skater placed first by most judges is the first. Now, eliminate from the calculation this skater (he/she is already the winner). The second place goes to the skater who has been voted second by most judges (in the calculation, each “first” place becomes “second”). To decide the third, eliminate even the second skater in the final classification, and see who has the Majority of third places among the judges' votes (with “first” and “second” becoming third for the Majority rules sake) and so on until you have classified all the skaters.

Basic game historical results: if you think that luck plays too much a part in the skaters' classification, you may use this simple adjustment: the first skater in the real event may choose his/her result for each judge on the best of 3 results (ie. you roll 3 times and choose the more favorable, ie. lowest, sum) second and third on the best of 2.

Example of Play: We use the three pairs from the 1908 event. Hubler/Burger roll is 8, that multiplied for the BTO of 1 remains 8. Johnson/Johnson roll is 5 that multiplied for the BTO of 2.2 gives a total of 11. Syers/Syers roll 11 that multiplied for the BTO of 2.8 gives a total of 30.8. So for the first judge, Hubler/Burger are first, Johnson/Johnson are second and Syers/Syers are third. Repeat the same procedure for all the judges involved.

Databook

London 1908

Men singles

Skater	Nation	BTO
Ulrich Salchow	SWE	2
Richard Johansson	SWE	2,4
Per Thoren	SWE	2,8
Keiller Greig	GBR	4,2

Albert March	GBR	6,7
Irving Brokaw	USA	6,5
Horatio Torromé	ARG	6,9
Nikolay Kolomenkin	RUS	4,7
Henry Iglesias	GBR	7,5

Women Singles

Skater	Nation	BTO
Madge Syers	GBR	1,1
Elsa Rendschmidt	GER	2,2
Dorothy Greenhough	GBR	3,1
Elna Backman	SWE	4,2
Gwendolyn Lycett	GBR	4,5

Mixed Pairs

Skater	Nation	BTO
Hubler/Burger	GER	1
Johnson/Johnson	GBR	2,2
Syers/Syers	GBR	2,8

Antwerp 1920

Men Singles

Gillis Grafstrom	SWE	1,1
Andreas Krogh	NOR	2,8
Martin Stixrud	NOR	3,4
Ulrich Salchow	SWE	3,6
Sakari Imanen	FIN	4,3
Nathaniel Niles	USA	7,2
Basil Williams	GBR	7
Alfred Megroz	SUI	7,5
MacDonald Beaumont	GBR	8,2

Women Singles

Skater	Nation	BTO
Magda Julin	SWE	2,8
Svea Noren	SWE	3,1
Theresa Blanchard	USA	3
Phyllis Johnson	GBR	3,9
Margot Moe	NOR	4,1
Ingrid Guldbrandsen	NOR	4,1

Mixed Pairs

Skater	Nation	BTO
Jakobsson/Jakobsson	FIN	1
Bryn/Bryn	NOR	2,2
Johnson/Williams	GBR	3,6
Blanchard/Niles	USA	4
Muckelt/Wallwork	GBR	4,9
Herbos/Wagemans	BEL	5,9
Sabouret/Sabouret	FRA	6,5
Beaumont/Beaumont	GBR	7,9

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